

Grades 3 to 5 Sub Plans, 2 Weeks

Two complete week binders for a grades 3 to 5 class, every subject. Every day has individual work and a team task.

PREVIEW

What is included

- Week 1 binder (139 pages) and Week 2 binder (112 pages): 251 pages
- 27 front pages: binder cover, important information, note to the sub, the week plan filled in, schedule, set index, class list, how it went, Monday opener
- 55 solo blocks (45 math, reading, writing, science and social studies sets, 10 calm blocks) and 10 team tasks for groups of four
- Built-in differentiation: a core task and a ★ challenge on every student page
- 10 optional games, a fun way to end the day
- Answer keys for everything; color and ink-saver B&W, US Letter and A4

How it works

1. Leave both binders out. Each has its own filled-in plan with page numbers.
2. The sub runs the day's sets in order; students work on their own. Everyone does the core task, early finishers go on to the ★ challenge.
3. The calm block fits any gap, the team task takes about 30 minutes, the game the last 15 minutes.
4. No prep and no tech: print and go.

The 10 days, one set per subject block

1. **Day 1:** Math: Multiplication and Division Facts · Reading: The Sunflower Race · Writing: Strong Sentences to a Paragraph · Science: Life Cycles and Adaptations · Social studies: Map Skills **Whiteboard Quiz Game**
2. **Day 2:** Math: Fractions · Reading: Sea Otters at Work · Writing: Opinion Writing · Science: States of Matter · Social studies: Community and Government **Paper Password**
3. **Day 3:** Math: Place Value and Big Numbers · Reading: Six Dots for Louis Braille · Writing: How To Writing · Science: Forces and Motion · Social studies: A Town Timeline **Class Feud**
4. **Day 4:** Math: Perimeter, Area and Graphs · Reading: The Night Theo Kept the Bell · Writing: Descriptive Writing · Science: Weather and Seasons · Social studies: Goods, Services and Choices **Classroom Millionaire**
5. **Day 5:** Math: Money and Word Problems · Reading: Two Texts About Bats · Writing: Narrative Writing · Science: Earth Materials and the Water Cycle · Social studies: Landforms and Regions **Mystery Box**
6. **Day 6:** Math: Adding and Subtracting Big Numbers · Reading: A Fable: Rabbit and the High Creek · Writing: A Friendly Letter · Science: Plants **Whiteboard Quiz Game**
7. **Day 7:** Math: Rounding · Reading: Honeybees: Inside a Honeybee Hive · Writing: Compare and Contrast · Science: Food Chains and Habitats **Paper Password**
8. **Day 8:** Math: Equivalent Fractions · Reading: Three Poems About the Wind · Writing: Writing a Poem · Social studies: US Symbols and Landmarks **Class Feud**
9. **Day 9:** Math: Measurement · Reading: Realistic Fiction: The Little Library · Writing: An Informative Paragraph · Science: The Water Cycle **Classroom Millionaire**
10. **Day 10:** Math: Elapsed Time · Reading: A Biography: Jesse Owens · Writing: A Personal Narrative · Social studies: Rules, Laws and Citizens **Mystery Box**

What this preview shows: the note to the substitute, the Week 1 plan, more front pages, one page of every daily part, a full math set with its answer key, a calm block, a team task, the game types and one ink-saver page. Every product page is watermarked. The full product has 251 pages.

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Note to the Substitute

Grades 3 to 5 · five days · every set runs from the printout alone

Thank you for covering my class this week

Everything you need is in this binder. The front pages are filled in for this week. Then come the work sets, one per day: **Math 1** is Monday's math set, **Reading 3** is Wednesday's reading set, and so on. Any set can move to another slot; nothing depends on the order. Each set is one slot (30 to 45 minutes), stands alone, and has its answer key at the back, so you never have to make anything up or know the subject. The first page of every set tells you what to say.

Every page has a core task first, then a ☆ challenge. Every student does the core task. Students who finish early go on to the ☆ challenge; it fills a few extra minutes, and nobody has to finish it. Students I checked in the ☆ column of the class list find the core task easy: they may start with the ☆ challenge, then do the core task.

The core task is pitched at grade 4 and reviews skills a grade 3 class has met. **The ☆ challenge** reaches grade 5 work. With a grade 3 class, the ☆ challenge is extra: skip it for anyone it frustrates. Read the first instruction of each set out loud; after that, students read the boxes themselves.

The shared blocks follow, one of each per day. The **calm block** is always allowed: a slot that runs short, a loud class, or anyone who finishes early. The **team task** fills a slot on its own. The **game** is optional: a fun way to end the day, or something for extra time (15 minutes, from the script).

Supplies for the week

- **Every day:** a pencil for each student.
- **Crayons or colored pencils:** Math 2, Math 4, Team 5
- **Scissors:** Opener 1, Game 2, Team 4, Calm 5
- **A whiteboard and marker:** Game 1, Game 4

If the class is loud

- Set a voice level with a number, 0 to 3, and use it all week (the Day 1 opener explains it).
- Switch to the calm block. Nobody needs to move.
- Every work page has a ☆ challenge, so fast finishers always have something.
- If a set is not working, stop it and use the calm block or the team task. Every set starts cold.

At the end of each day

Please fill in that day's line on the "How it went" page. It takes two minutes and I read every word.

Did this kit work well for your class? A quick review helps other teachers find it and earns you TpT credits. Thank you!

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This Week's Plan

Filled in for you: every set already has a place in the day. Keep it as it is, or use the blank schedule on the next page for your own order. This order is a sample: every set stands alone, so swap any set into any slot or any day.

TIME OF DAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Morning work	**Meet Your Sub** p. 12 · 15 min	**Warm-up** Attendance, then go over yesterday's answers together from the key at the back (10 min)	**Warm-up** Attendance, then go over yesterday's answers together from the key at the back (10 min)	**Warm-up** Attendance, then go over yesterday's answers together from the key at the back (10 min)	**Warm-up** Attendance, then go over yesterday's answers together from the key at the back (10 min)
Block 1	**Math 1** Multiplication and Division Facts p. 15 · 35 min	**Math 2** Fractions p. 35 · 35 min	**Math 3** Place Value and Big Numbers p. 56 · 35 min	**Math 4** Perimeter, Area and Graphs p. 77 · 35 min	**Math 5** Money and Word Problems p. 98 · 35 min
Block 2	**Reading 1** The Sunflower Race p. 18 · 35 min	**Reading 2** Sea Otters at Work p. 38 · 35 min	**Reading 3** Six Dots for Louis Braille p. 59 · 35 min	**Reading 4** The Night Theo Kept the Bell p. 80 · 35 min	**Reading 5** Two Texts About Bats p. 101 · 35 min
Before lunch	**Writing 1** Strong Sentences to a Paragraph p. 21 · 35 min	**Writing 2** Opinion Writing p. 41 · 35 min	**Writing 3** How To Writing p. 62 · 35 min	**Writing 4** Descriptive Writing p. 83 · 35 min	**Writing 5** Narrative Writing p. 104 · 35 min
After lunch	**Science 1** Life Cycles and Adaptations p. 24 · 35 min	**Science 2** States of Matter p. 44 · 35 min	**Science 3** Forces and Motion p. 65 · 35 min	**Science 4** Weather and Seasons p. 86 · 35 min	**Science 5** Earth Materials and the Water Cycle p. 107 · 35 min
Block 3	**Social Studies 1** Map Skills p. 27 · 35 min	**Social Studies 2** Community and Government p. 47 · 35 min	**Social Studies 3** A Town Timeline p. 68 · 35 min	**Social Studies 4** Goods, Services and Choices p. 89 · 35 min	**Social Studies 5** Landforms and Regions p. 110 · 35 min
Team time	**Pack for the Camping Trip** p. 32 · 30 min	**Plan the Class Party** p. 52 · 30 min	**Paper Tower Challenge** p. 73 · 30 min	**Fix the Morning Routine** p. 94 · 30 min	**Design the Class Flag** p. 115 · 30 min
Quiet time or early finishers	**Word Search and Reset Sheet** p. 30 · 20 min	**Matter Words Match and Grounding Sheet** p. 50 · 20 min	**Secret Codes and Three Good Things** p. 71 · 20 min	**Word Ladders and Doodle Page** p. 92 · 20 min	**Weather Word Search and Kindness Note** p. 113 · 20 min
End of day (optional): a fun way to finish	**Whiteboard Quiz Game** p. 33 · 15 min	**Paper Password** p. 54 · 15 min	**Class Feud** p. 75 · 15 min	**Classroom Millionaire** p. 96 · 15 min	**Mystery Box** p. 117 · 15 min

How to use this plan

- Page numbers point to the first page of each set. Copy one per student.
- Every student does the core task; early finishers go on to the ☆ challenge.
- The calm block is always allowed: a slot that runs short, a loud class, or anyone who finishes early.
- The game is optional: a fun way to end the day, or something for extra time.

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SUB PLANS WEEK 1

Grades 3 to 5, 5 Days of Print and Go Work

Teacher _____

Room _____

Grade _____

Week of _____

Everything a sub needs for five days is in this binder: a filled-in weekly plan, a blank schedule, the class list, and for every day a set for math, reading, writing, science and social studies, a calm block, a team task and a paper game. Each set is one slot of the day, stands alone, and has its own answer key. Nothing needs subject knowledge, a login or a projector.



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Important Information

The page the sub reads first. Fill it in once and keep it current.

People to call

Office _____

Teacher next door _____

Nurse _____

Principal / admin _____

Tech help _____

Emergency procedures

Fire: exit and meeting point _____

Lockdown _____

Severe weather _____

Medical _____

Where the first aid kit is _____

Helpful students

_____

_____

_____

Students who need extra support

_____

_____

_____

Where things are

Attendance / how to take it _____

Paper, pencils, supplies _____

Hall passes _____

Copier, if the sub may use it _____

Class routines

Start of class _____

Bathroom _____

Phones _____

End of class _____

Weekly Schedule (Blank)

Your own order: write the set for each slot (for example "Math 1" or "Reading 2") and the time it starts. Cross out or rename slots to match your day.

TIME OF DAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Morning work ___ – ___					
Block 1 ___ – ___					
Block 2 ___ – ___					
Before lunch ___ – ___					
After lunch ___ – ___					
Block 3 ___ – ___					
End of day ___ – ___					

How to fill it in

- One set per slot. Each set runs 30 to 45 minutes; the ☆ challenge fills a few extra minutes for early finishers. For a longer slot, add that day's team task or calm block.
- Specials, recess and lunch: cross those slots out or write them in.
- On Monday the opener (15 minutes) comes first, then the first set.
- The game is optional: put it in the last slot as a fun way to end the day, or use it for extra time. The calm block goes in any gap.

Set naming

Sets are named by subject and day: **Math 1** is Monday's math set, **Reading 3** is Wednesday's reading set, and so on. The set index lists every set with its minutes and page.

Class List and Dismissal

Names, what a sub must know, and how every student goes home. Copy one per class.

(B) bus (write the number) (W) walks (P) picked up (write who) (A) after-school program (O) other

☆ check a student who finds the core task easy: they may start with the challenge

#	STUDENT NAME	NOTES (ALLERGIES, NEEDS, HELPFUL, LEAVES EARLY)	HOME	BUS # / PICKED UP BY / PROGRAM	☆ STARTS WITH THE CHALLENGE
1					☐
2					☐
3					☐
4					☐
5					☐
6					☐
7					☐
8					☐
9					☐
10					☐
11					☐
12					☐
13					☐
14					☐
15					☐
16					☐
17					☐
18					☐
19					☐
20					☐
21					☐
22					☐
23					☐
24					☐
25					☐
26					☐
27					☐
28					☐
29					☐
30					☐

How It Went

For the substitute. One line per day, two minutes at the end of each day. Check the boxes and go.

Monday

Sets done: _____ Class was: ☐ Great ☐ Fine ☐ Hard, see notes

Notes / stars of the day: _____

Tuesday

Sets done: _____ Class was: ☐ Great ☐ Fine ☐ Hard, see notes

Notes / stars of the day: _____

Wednesday

Sets done: _____ Class was: ☐ Great ☐ Fine ☐ Hard, see notes

Notes / stars of the day: _____

Thursday

Sets done: _____ Class was: ☐ Great ☐ Fine ☐ Hard, see notes

Notes / stars of the day: _____

Friday

Sets done: _____ Class was: ☐ Great ☐ Fine ☐ Hard, see notes

Notes / stars of the day: _____

Meet Your Sub

Opener

Day 1 opener, 15 minutes on Monday morning, before the first set. Nothing to prepare.

Sub script (say it in this order)

1. **Before the class comes in, fill in the About Your Sub sheet** (next page). It takes three minutes. Pin it to the board where everyone can see it.
2. **Say hello and read the sheet out loud.** Two minutes is plenty. Kids decide who you are fast, so give them something real to hear.
3. **Take three questions** from the Ask the Sub list on the class page. Three, not ten. Say: "Three questions, then we start."
4. **Read the class agreement** out loud, one line at a time. Ask the class for one more line of their own and write it on the board. That line is theirs, so they will keep it.
5. **Set the voice level** with a number, 0 to 3 (bottom of the sheet). Hold up fingers for the level you want. Use the same numbers all week.
6. **Play one round of Two Truths and a Wish** (rules on the class page). Five minutes, five or six volunteers, then stop.
7. **Start the first set:** "This is our first job today. There is a challenge at the end, and a quiet page you may do when you finish."

If the class is loud

- Skip the questions and the game. Keep the agreement and the voice level.
- Start the first set sooner. The game at the end of the day is optional, so it can wait.

If you have five extra minutes

- Take two more questions from the Ask the Sub list.
- Or hand out the quiet sheet from the calm block.

Monday morning checklist (before the class comes in)

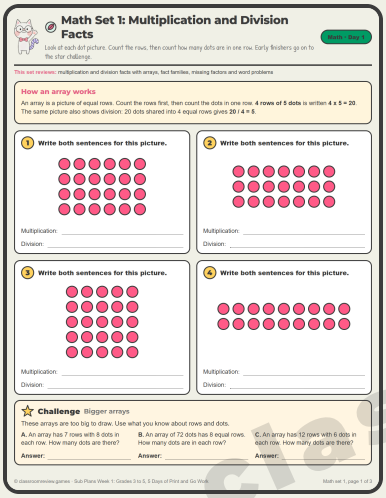
- ☐ Read the Important Information page: office number, exits, the nurse.
- ☐ Check the class list for allergies, medical needs, and how each student goes home.
- ☐ Look at the weekly schedule so you know what comes next all day.
- ☐ Fill in the About Your Sub sheet and pin it where the class can see it.
- ☐ Write the voice levels 0 to 3 on the board.
- ☐ Put the answer keys somewhere students cannot reach them.

Lines that work with this age group

- "I can see that table three is ready." Name the group that is doing it right, not the group that is not.
- "You have two choices: finish number four, or start the challenge." Two choices are easier to answer than an open question.
- "I will wait." Then wait, quietly, and look at the clock. It works faster than talking over them.
- "Thank you for walking." Say it while they are still walking, not after they run.
- "That is a question for your teacher. Write it on the board and I will leave it for her or him." You do not have to know the answer to anything in this room.

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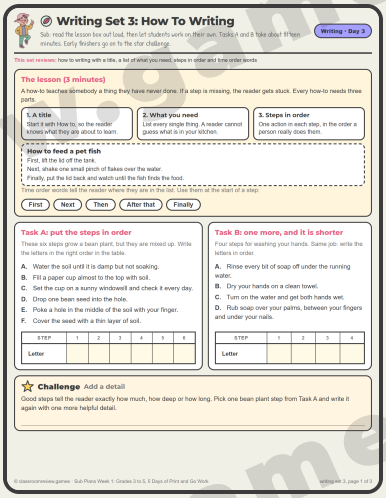
ONE PAGE OF EVERY DAILY PART



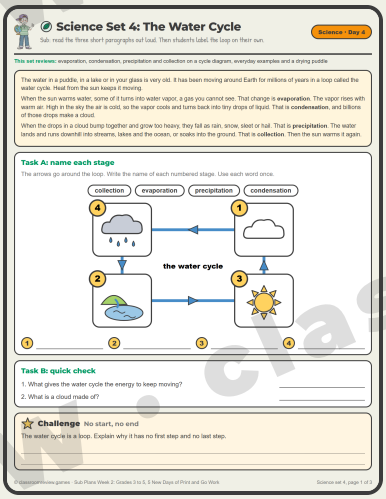
Math set, Week 1 (solo)



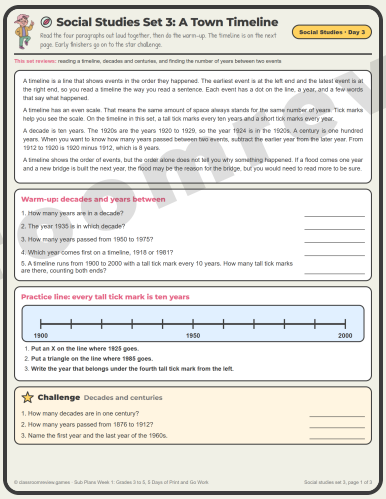
Reading set, Week 2 (solo)



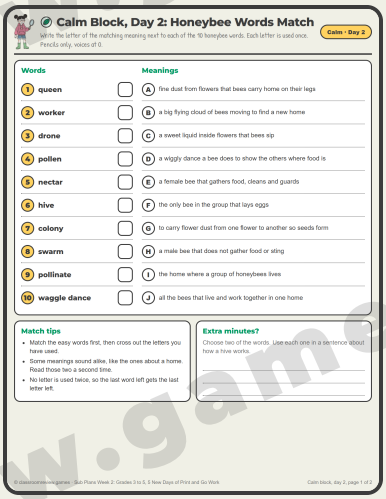
Writing set, Week 1 (solo)



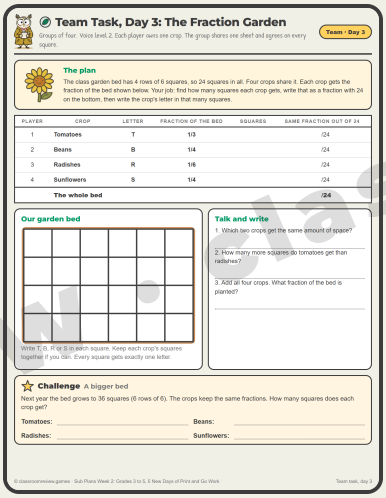
Science set, Week 2 (solo)



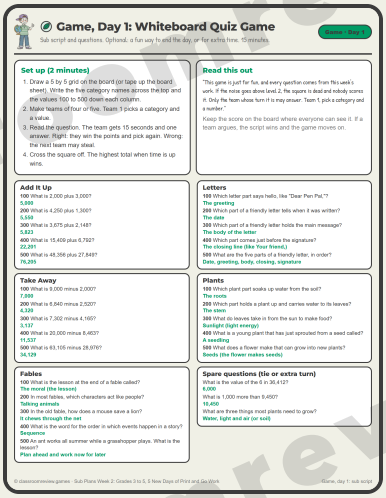
Social studies set, Week 1 (solo)



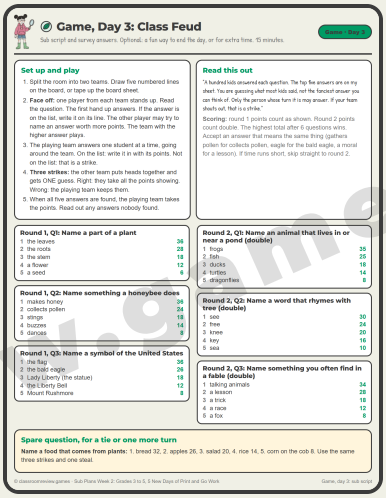
Calm block: word puzzle (solo)



Team task, Week 2 (group)



Game: Whiteboard Quiz Game (group)



Game: Class Feud (group)

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Math Set 1: Subtracting Big Numbers

Start with the ones. If the top digit is too small, borrow 1 from the next place.

Math · Day 1

Regroup to subtract

In 52 minus 18, the ones are 2 minus 8: too small. Borrow 1 ten, so 5 tens become 4 tens and 2 ones become 12 ones. Now 12 minus 8 is 4, and 4 minus 1 is 3. The answer is 34. When the next place is a **0**, keep moving left until you find a digit you can borrow from.

Check your answer: add it to the number you took away. You should get the top number.

Subtract. Then check one answer by adding.

1. 7 6 5 2 − 3 4 1 8 = ____
2. 8 3 1 5 − 4 7 6 8 = ____
3. 6 0 0 4 − 2 3 7 5 = ____
4. 5 2 7 3 1 − 1 8 4 5 6 = ____
5. 4 0 2 6 0 − 1 7 3 8 4 = ____
6. 6 3 1 0 8 − 2 9 5 4 9 = ____

I checked problem number _____ by adding: _____

Challenge Missing digits

Each ? hides one digit. Find the digit that makes the problem true.

A. 3,4[?]7 + 2,[?]65 = 6,332 The missing digits, left to right: _____

B. 5,[?]02 - 1,786 = 3,5[?]6 The missing digits, left to right: _____

C. 46,185 + 27,3[?]9 = 7[?],534 The missing digits, left to right: _____

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Math Set 1: Two-Step Word Problems

Each problem has two steps. Do the first step, then use that answer for the second.

Math · Day 1

Read the problem twice. Underline the numbers. Ask: what do I find first? Show both steps in the box, then write the answer with its word, like **350 tickets**.

1. The town library had 4,215 books. This fall it bought 1,380 new books, then gave 645 old books to a book sale. How many books are on its shelves now?

Answer: _____

2. Hazel's town held a fun run. On Saturday 2,486 people ran and on Sunday 3,157 people ran. The goal was 7,000 runners in all. How many more runners were needed to reach the goal?

Answer: _____

3. A farm stand sold 12,640 apples in September and 9,875 apples in October. How many apples did it sell in both months? How many more did it sell in September?

Answer: _____

4. A stadium has 45,000 seats. For one game, Dario's team sold 28,762 tickets before the game and 9,415 at the gate. How many seats were empty?

Answer: _____

Challenge Six-digit two-step

Beatriz and Callum read that their city had 136,482 people. Over ten years, 24,915 people moved in and 18,307 people moved out. How many people live in the city now? Did the city grow or shrink?

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Answer Keys (1 of 14)

Teacher copy. Keep these pages out of the student sets.

Math Set 1: Adding and Subtracting Big Numbers

Page 1, add: 1. 7,843; 2. 8,245; 3. 8,725; 4. 37,814; 5. 64,224; 6. 83,952. **Star:** A. 623,111; B. 706,235.

Page 2, subtract: 1. 4,234; 2. 3,547; 3. 3,629; 4. 34,275; 5. 22,876; 6. 33,559. Check line: the answer plus the bottom number equals the top number. **Star, missing digits:** A. 6 and 8 (3,467 + 2,865 = 6,332); B. 3 and 1 (5,302 - 1,786 = 3,516); C. 4 and 3 (46,185 + 27,349 = 73,534).

Page 3, word problems: 1. 4,950 books; 2. 1,357 runners; 3. 22,515 apples in both months; 2,765 more in September; 4. 6,823 empty seats. Accept the steps in either order where they work.

Star (page 3): 136,482 + 24,915 = 161,397, then minus 18,307 = 143,090 people. The city grew by 6,608.

Writing Set 1: A Friendly Letter

Task A: 1. closing; 2. signature; 3. greeting; 4. date; 5. body. **Task B:** 1. b (Dear Kalani,); 2. c (June 2, 2027); 3. a (Your pal,). Capital letters start the month, the greeting and the closing; a comma goes between the day and the year, after the greeting and after the closing. **Star challenge:** March 8, 2027 / Dear Lior, / See you soon,

Task C: C, D, A, E, B (date, greeting, body, closing, signature). **Star challenge:** for a friend: Your buddy, Hugs from me, Catch you later, For the principal: Sincerely, Respectfully, Thank you for your time,

Tasks D and E: answers vary. Rubric, one point each: (1) all five parts in the right places; (2) commas after the greeting and the closing, and in the date; (3) at least three pieces of news in the body; (4) one question for the reader; (5) capitals and end marks throughout. Four points is a strong letter. **Star challenge:** answers vary. Accept a P.S. under the signature with a new detail, and a question that cannot be answered with yes or no (for example: What games do you play at recess?).

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Calm Block, Day 1: Plant Words Search

Circle the 12 plant words hiding in the grid. They can run sideways, up, down, on a slant or backward. Pencils only, voices at 0.

Calm · Day 1

D	S	X	A	Y	P	A	I	C	F	R	W	B	S
A	G	F	M	K	K	E	P	V	N	F	M	E	R
U	V	A	T	Z	M	U	T	R	O	O	T	S	E
S	I	B	C	K	H	J	Q	A	H	N	P	B	W
E	B	D	C	P	Z	E	O	P	L	L	E	L	O
V	K	V	M	V	I	J	T	W	H	S	B	O	L
A	V	F	I	V	F	S	O	I	L	Z	X	S	F
E	Q	N	Q	K	U	R	O	S	Z	A	V	S	K
L	E	D	Y	S	E	E	D	L	I	N	G	O	C
G	P	Q	J	Y	U	G	I	N	L	W	I	M	W
B	R	A	N	C	H	T	U	O	R	P	S	Q	G
Y	R	R	I	B	B	K	G	Z	D	U	H	Q	V
Z	Q	M	S	T	N	E	I	R	T	U	N	T	K
B	Q	Q	S	M	E	T	S	Z	Z	V	C	I	E

ROOTS · STEM · LEAVES · FLOWER · BRANCH · SOIL · BLOSSOM · VINE · SPROUT · PETALS · SEEDLING · NUTRIENTS

Search tips

- Start with the longest plant word. Long words are easier to spot than short ones.
- Pick a rare letter in a word, like the W in FLOWER, and check the letters all around it.
- Run your pencil slowly down each column, then back up again.

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Team Task, Day 2: Planning Sheet

Test at least two plans before you choose. Show the math so another group could check it.

Team · Day 2

	PLAN A	PLAN B	PLAN C
Snack			
Drink			
Extras we buy			
Cost for one student			
Snack and drink for all 25			
Extras added up			
Total cost			
Vote points			

Our party plan

Snack _____ Drink _____

Extras _____

Total cost _____ Money left over _____ Vote points _____

Check before you hand it in

- ☐ The total cost is $60.00 or less
- ☐ Exactly one snack and exactly one drink
- ☐ Somebody else in the group redid the math and got the same total
- ☐ Every group member can say why we chose our plan

Why is this plan better than your other plan? (two sentences)

_____

_____

Challenge One more student

A new student joins the class, so now there are 26 students. Does your party plan still fit the budget? Work out the new total cost.

New total cost _____ Still fits? _____ Money left over _____

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Game, Day 1: The Board

Tape this to the whiteboard or copy it. Cross squares off as they are played.

Game · Day 1

ADD IT UP	TAKE AWAY	FABLES	LETTERS	PLANTS
100	100	100	100	100
200	200	200	200	200
300	300	300	300	300
400	400	400	400	400
500	500	500	500	500

Scores

Team 1	**Team 2**	**Team 3**
Team 4	**Team 5**	**Team 6**

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Game, Day 2: Paper Password

Sub script and word list. Optional: a fun way to end the day, or for extra time. 15 minutes.

Game · Day 2

Set up (2 minutes)

1. Students sit in pairs, facing each other. Give each pair one copy of the card page, cut into the four round cards (or folded so only one card shows).
2. Partner A gives the clues in rounds 1 and 3, Partner B in rounds 2 and 4. The guesser never sees the card.
3. Each round lasts 2 minutes. The clue giver says ONE word. The guesser gets ONE guess. Wrong: give another one-word clue.
4. After five clues with no right guess, the word scores 0 and the pair moves on. Say "Go" and "Stop" for each round.

Read this out

"Your clue is one word only. You may not say the secret word or any part of it. No acting it out, no spelling, no rhymes. Break a rule and that word scores zero."

Scoring: guessed on clue 1 = 5 points, clue 2 = 4, clue 3 = 3, clue 4 = 2, clue 5 = 1. The clue giver circles the number on the card. After round 4, pairs add their four round totals. The highest total wins; ask pairs to call out any total over 60.

Referee calls

A clue that is two words stuck together counts as one word only if it is a real single word. Saying the secret word with an s or an "ing" on the end still counts as saying the word, so it scores zero. If a pair cannot agree, the word scores zero and they move on. The example clues below are allowed and show what a good first clue sounds like.

Timing (15 minutes)

0:00	2:00	4:30	7:00	9:30	12:00
Set up, read the rules	Round 1, Partner A	Round 2, Partner B	Round 3, Partner A	Round 4, Partner B	Add totals, winners

Round 1: Partner A gives clues

QUEEN	example clue: royal
POLLEN	example clue: dust
HIVE	example clue: bees
NECTAR	example clue: sweet
BUZZ	example clue: sound

Round 2: Partner B gives clues

ROOTS	example clue: below
STEM	example clue: stalk
SEED	example clue: sprout
PETAL	example clue: flower
SOIL	example clue: dirt

Round 3: Partner A gives clues

HUNTER	example clue: chase
HABITAT	example clue: home
DESERT	example clue: dry
MEADOW	example clue: grassy
ENERGY	example clue: power

Round 4: Partner B gives clues

ESTIMATE	example clue: guess
NEAREST	example clue: closest
LETTER	example clue: mail
LESSON	example clue: learn
HARE	example clue: race

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Game, Day 4: Classroom Millionaire

Sub script and the 10 questions. Optional: a fun way to end the day, or for extra time. 15 minutes.

Game · Day 4

How it works

1. Tape up the ladder sheet. The whole class is one player. Pick a student for the hot seat, and a new student for every question.
2. Read the question and the four choices, then read the four choices again. The hot seat may listen to quiet advice, then says "final answer" and a letter.
3. Right: the class climbs one rung. Before hearing the next question, the class may vote to stop and keep what it has.
4. Wrong: the climb ends. Rungs 3 and 7 are safe, so the class keeps the last safe amount it passed.
5. Time left over? Read the questions again as a quick team quiz.

Three lifelines (one use each)

Ask the class: everyone holds up 1, 2, 3 or 4 fingers at the same time for A, B, C or D. The hot seat looks, then decides.

50/50: read out the two wrong choices listed under the question. Cross them off.

Ask a friend: the hot seat picks one classmate, who has 30 seconds to say what they think out loud.

"Only the hot seat's final answer counts. Shout an answer out and the class loses a lifeline."

Rungs 1 to 5

1. $100 Which tool measures how long a pencil is?
A. A bathroom scale B. A ruler with inches C. A wall clock D. A measuring cup
Answer: B. A ruler with inches (50/50 removes A and D)

2. $250 How many inches are in one foot?
A. 6 B. 10 C. 24 D. 12
Answer: D. 12 (50/50 removes A and C)

3. $500 Drops form on a cold glass. What did the water vapor in the air do?
A. It condensed B. It evaporated C. It froze solid D. It soaked in
Answer: A. It condensed (50/50 removes C and D)

4. $1,000 Which fraction is equal to 1/2?
A. 1/3 B. 2/3 C. 3/6 D. 3/4
Answer: C. 3/6 (50/50 removes A and D)

5. $2,500 What does the bald eagle stand for as a US symbol?
A. Freedom and strength B. Peace and quiet C. Good harvests D. Fast travel
Answer: A. Freedom and strength (50/50 removes C and D)

Rungs 6 to 10

6. $5,000 What is 3,482 rounded to the nearest hundred?
A. 3,000 B. 3,480 C. 3,400 D. 3,500
Answer: D. 3,500 (50/50 removes A and B)

7. $10,000 Rain, snow, sleet and hail all do what?
A. Rise from lakes B. Fall from clouds C. Stay in the air D. Melt into salt
Answer: B. Fall from clouds (50/50 removes A and D)

8. $50,000 What is the part of a story where the problem gets fixed?
A. The title B. The cover C. The solution D. The author
Answer: C. The solution (50/50 removes A and B)

9. $250,000 Which sentence is an opinion?
A. Owls hunt at night. B. Owls have wings. C. Owls lay eggs. D. Owls are the best birds.
Answer: D. Owls are the best birds. (50/50 removes A and C)

10. $1 MILLION A rope is 3 feet long. How many inches long is it?
A. 36 B. 30 C. 33 D. 24
Answer: A. 36 (50/50 removes C and D)

If the class misses

Wrong on rung 1 to 3	**class keeps $0**
Wrong on rung 4 to 7	**class keeps $500**
Wrong on rung 8 to 10	**class keeps $10,000**
Class stops after a rung	**class keeps that rung**

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Math Set 2: Rounding on a Number Line

Find the dot. Which end of the line is it closer to? That end is the rounded number.

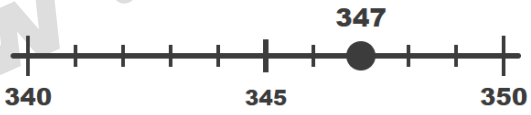
Math · Day 2

This set reviews: rounding to the nearest ten, hundred and thousand on number lines, estimating sums and differences, then checking

Closer to which end?

Rounding gives a friendly number that is close to the real one. Put the number on a line between two friendly numbers. The green mark is the halfway point. If the number is past halfway, round to the bigger end. If it is before halfway, round to the smaller end. A number **exactly on** the halfway mark rounds **up**.

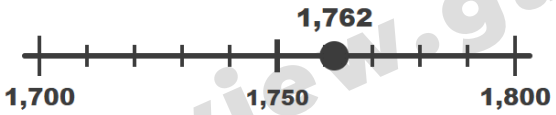
1 **Round 347 to the nearest ten.**



It is between _____ and _____

It rounds to _____

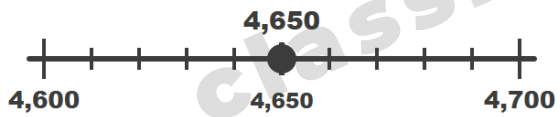
2 **Round 1,762 to the nearest hundred.**



It is between _____ and _____

It rounds to _____

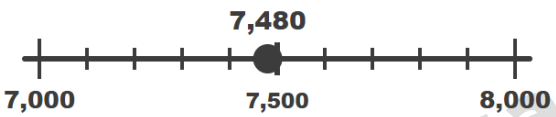
3 **Round 4,650 to the nearest hundred.**



It is between _____ and _____

It rounds to _____

4 **Round 7,480 to the nearest thousand.**



It is between _____ and _____

It rounds to _____

Explain one

Look at number line 3. Why does 4,650 round up, even though it is not past the halfway mark?

_____

_____

☆ Challenge One number, three ways

Round 23,617 three ways. Draw your own number line on scrap paper if it helps.

To the nearest ten: _____

To the nearest hundred: _____

To the nearest thousand: _____

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10 days, each with math, reading, writing and science or social studies, a calm block, a team task and an optional game

27 front pages: note to the sub, week plans, schedules, class lists

55 + 10 solo blocks (subject sets and calm blocks) + team tasks for groups of four

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